

Comparing Snapdragon Processor Generations Explained

Description

Comparing Snapdragon Processor Generations: A Detailed Breakdown

Qualcomm's Snapdragon processors have been at the forefront of mobile computing, powering some of the most advanced smartphones, tablets, and other smart devices. Over the years, Snapdragon chips have evolved significantly, introducing improvements in performance, efficiency, power consumption, and connectivity. Understanding the differences between Snapdragon generations helps consumers and tech enthusiasts make informed decisions when choosing devices.

This article provides a comprehensive comparison of Snapdragon processor generations, highlighting key advancements, architectural changes, and real-world performance differences.

1. Early Snapdragon Generations (2007-2013)

Snapdragon S1 (2007-2010)

- **Architecture:** Single-core Scorpion CPU (up to 1 GHz)
- **GPU:** Adreno 200
- **Key Features:**
 - First Snapdragon chip, designed for early smartphones.
 - Supported 3G connectivity.
 - Used in devices like the HTC HD2 and Google Nexus One.
- **Limitations:**
 - No LTE support.
 - Limited multitasking capabilities.

Snapdragon S2 (2010-2011)

- **Architecture:** Single-core Scorpion CPU (up to 1.4 GHz)
- **GPU:** Adreno 205
- **Key Features:**
 - Improved graphics performance.
 - Better power efficiency.
 - Used in devices like the HTC Desire HD.
- **Limitations:**
 - Still lacked multi-core processing.

Snapdragon S3 (2011â??2012)

- **Architecture:** Dual-core Scorpion CPU (up to 1.7 GHz)
- **GPU:** Adreno 220
- **Key Features:**
 - First dual-core Snapdragon processor.
 - Enhanced gaming and multimedia performance.
 - Used in the HTC Sensation and Samsung Galaxy S II (some variants).
- **Limitations:**
 - No 4G LTE support in most models.

Snapdragon S4 (2012â??2013)

- **Architecture:** Dual-core Krait CPU (up to 1.7 GHz)
 - **GPU:** Adreno 225/305/320
 - **Key Features:**
 - Introduced the Krait CPU architecture (more efficient than Scorpion).
 - First Snapdragon chips with LTE support (S4 Plus and S4 Pro).
 - Used in the Google Nexus 4 and Samsung Galaxy S III (some variants).
 - **Limitations:**
 - Still limited to dual-core processing in most models.
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2. The Transition to 64-bit and Multi-Core (2013â??2016)

Snapdragon 200/400/600/800 Series (2013â??2015)

Qualcomm introduced a tiered naming system to differentiate performance levels:

- **Snapdragon 200 (Entry-level)**
 - Quad-core Cortex-A7 (up to 1.4 GHz)
 - Adreno 302 GPU
 - Budget-friendly, used in low-end devices.
 - **Snapdragon 400 (Mid-range)**
 - Dual/Quad-core Krait or Cortex-A7 (up to 1.7 GHz)
 - Adreno 305/306 GPU
 - Used in devices like the Moto G (1st Gen).
 - **Snapdragon 600 (Upper Mid-range)**
 - Quad-core Krait 300 (up to 1.9 GHz)
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- Adreno 320 GPU
- Used in the Samsung Galaxy S4 (some variants).
- **Snapdragon 800 (Flagship)**
 - Quad-core Krait 400 (up to 2.3 GHz)
 - Adreno 330 GPU
 - First Snapdragon with 4K video support.
 - Used in the Google Nexus 5 and Samsung Galaxy Note 3.

Snapdragon 801 (2014)

- **Architecture:** Quad-core Krait 400 (up to 2.5 GHz)
- **GPU:** Adreno 330 (enhanced)
- **Key Features:**
 - Improved clock speeds and efficiency.
 - Used in the Samsung Galaxy S5 and OnePlus One.

Snapdragon 805 (2014)

- **Architecture:** Quad-core Krait 450 (up to 2.7 GHz)
- **GPU:** Adreno 420
- **Key Features:**
 - First Snapdragon with 4K display support.
 - Used in the Nexus 6 and LG G3.

Snapdragon 810 & 808 (2015)

- **Architecture:** Octa-core Cortex-A57/A53 (big.LITTLE)
- **GPU:** Adreno 430 (810) / Adreno 418 (808)
- **Key Features:**
 - First 64-bit Snapdragon processors.
 - Used in the LG G Flex 2 and HTC One M9.
- **Limitations:**
 - Overheating issues in the Snapdragon 810.

3. The Kryo Era and Performance Leap (2016-2019)

Snapdragon 820 & 821 (2016)

- **Architecture:** Quad-core Kryo (2.2 GHz + 1.6 GHz)
- **GPU:** Adreno 530
- **Key Features:**

- First custom Kryo CPU cores (improved efficiency).
- Better thermal management than 810.
- Used in the Samsung Galaxy S7 and Google Pixel.

Snapdragon 835 (2017)

- **Architecture:** Octa-core Kryo 280 (4x 2.45 GHz + 4x 1.9 GHz)
- **GPU:** Adreno 540
- **Key Features:**
 - First 10nm FinFET process (better power efficiency).
 - Used in the Samsung Galaxy S8 and OnePlus 5.
 - Improved AI and camera performance.

Snapdragon 845 (2018)

- **Architecture:** Octa-core Kryo 385 (4x 2.8 GHz + 4x 1.8 GHz)
- **GPU:** Adreno 630
- **Key Features:**
 - 10nm process, improved AI and AR capabilities.
 - Used in the Samsung Galaxy S9 and OnePlus 6.
 - Better battery efficiency.

Snapdragon 855 & 855+ (2019)

- **Architecture:** Octa-core Kryo 485 (1x 2.84 GHz + 3x 2.42 GHz + 4x 1.8 GHz)
- **GPU:** Adreno 640
- **Key Features:**
 - First 7nm process (better efficiency).
 - 5G support via external modem (X50).
 - Used in the Samsung Galaxy S10 and OnePlus 7 Pro.

4. The 5G Revolution and AI Advancements (2020-2022)

Snapdragon 865 & 865+ (2020)

- **Architecture:** Octa-core Kryo 585 (1x 2.84 GHz + 3x 2.42 GHz + 4x 1.8 GHz)
- **GPU:** Adreno 650
- **Key Features:**
 - Integrated 5G (X55 modem).
 - Improved AI and gaming performance.
 - Used in the Samsung Galaxy S20 and OnePlus 8 Pro.

Snapdragon 888 & 888+ (2021)

- **Architecture:** Octa-core Kryo 680 (1x 2.84 GHz + 3x 2.42 GHz + 4x 1.8 GHz)
- **GPU:** Adreno 660
- **Key Features:**
 - First 5nm process (better efficiency).
 - Improved AI and computational photography.
 - Used in the Samsung Galaxy S21 and Xiaomi Mi 11.

Snapdragon 8 Gen 1 (2022)

- **Architecture:** Octa-core Kryo (1x 3.0 GHz Cortex-X2 + 3x 2.5 GHz Cortex-A710 + 4x 1.8 GHz Cortex-A510)
- **GPU:** Adreno 730
- **Key Features:**
 - First Snapdragon with Armv9 architecture.
 - Better ray tracing and AI performance.
 - Used in the Samsung Galaxy S22 and OnePlus 10 Pro.

5. The Latest Snapdragon Generations (2023â??Present)

Snapdragon 8 Gen 2 (2023)

- **Architecture:** Octa-core (1x 3.2 GHz Cortex-X3 + 2x 2.8 GHz Cortex-A715 + 2x 2.8 GHz Cortex-A710 + 3x 2.0 GHz Cortex-A510)
- **GPU:** Adreno 740
- **Key Features:**
 - 4nm process, improved efficiency.
 - Hardware-accelerated ray tracing.
 - Used in the Samsung Galaxy S23 and Xiaomi 13.

Snapdragon 8 Gen 3 (2024)

- **Architecture:** Octa-core (1x 3.3 GHz Cortex-X4 + 3x 3.2 GHz Cortex-A720 + 2x 3.0 GHz Cortex-A720 + 2x 2.3 GHz Cortex-A520)
- **GPU:** Adreno 750
- **Key Features:**
 - First Snapdragon with on-device generative AI.
 - 24GB RAM support.
 - Used in the Samsung Galaxy S24 and OnePlus 12.

Performance Comparison Summary

Generation	CPU Architecture	GPU	Process Node	Key Improvements
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Snapdragon 800 (2013)	Krait 400	Adreno 330	28nm	First 4K support
Snapdragon 810 (2015)	Cortex-A57/A53	Adreno 430	20nm	64-bit, overheating issues
Snapdragon 820 (2016)	Kryo	Adreno 530	14nm	Better efficiency
Snapdragon 835 (2017)	Kryo 280	Adreno 540	10nm	First 10nm chip
Snapdragon 845 (2018)	Kryo 385	Adreno 630	10nm	Improved AI
Snapdragon 855 (2019)	Kryo 485	Adreno 640	7nm	5G support
Snapdragon 865 (2020)	Kryo 585	Adreno 650	7nm	Integrated 5G
Snapdragon 888 (2021)	Kryo 680	Adreno 660	5nm	Better AI, 5nm process
Snapdragon 8 Gen 1 (2022)	Cortex-X2/A710/A510	Adreno 730	4nm	Armv9, ray tracing
Snapdragon 8 Gen 2 (2023)	Cortex-X3/A715/A710/A510	Adreno 740	4nm	Improved efficiency
Snapdragon 8 Gen 3 (2024)	Cortex-X4/A720/A520	Adreno 750	4nm	On-device AI, 24GB RAM

Conclusion

Qualcomm’s Snapdragon processors have undergone remarkable evolution, from single-core chips to cutting-edge AI-powered SoCs. Each generation has introduced significant improvements in CPU/GPU performance, power efficiency, and connectivity. The shift from Krait to Kryo and now Arm Cortex cores, along with advancements in process nodes (from 28nm to 4nm), has enabled faster, more efficient mobile computing.

For consumers, choosing a device with the right Snapdragon processor depends on their needs—whether it’s budget-friendly performance (Snapdragon 4/6 series), flagship power (Snapdragon 8 series), or specialized features like 5G and AI. As Snapdragon continues to innovate, future generations will likely bring even more advanced capabilities, further blurring the line between mobile and desktop computing.

Category

1. Uncategorized

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